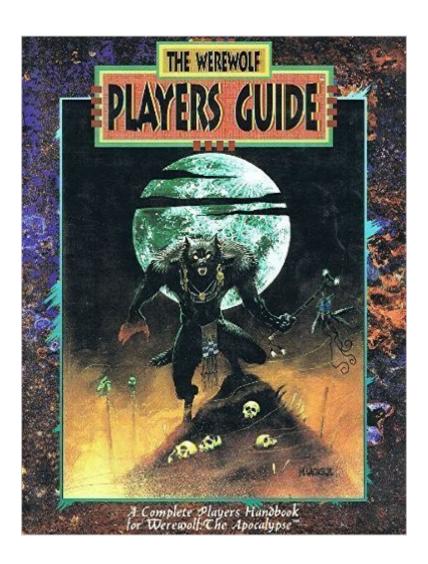
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Werewolf Players Guide (Werewolf - The Apocalypse)





Synopsis

A book teeming with new information on Garou, including details about pack structure, moots and the mysteries of each tribe. Other shapeshifters are introduced, from allied wereravens to hostile werecats. Includes new Gifts, rites, fetishes, talents and totems, character Traits such as Merits and Flaws and essays on storytelling in the game of savage horror.

Book Information

Series: Werewolf - the Apocalypse

Paperback: 232 pages

Publisher: White Wolf Publishing; 1st edition (December 1, 1995)

Language: English

ISBN-10: 1565040570

ISBN-13: 978-1565040571

Product Dimensions: 8.8 x 0.5 x 11 inches

Shipping Weight: 9.6 ounces

Average Customer Review: 5.0 out of 5 stars Â See all reviews (2 customer reviews)

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As described

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